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• This disc contains software for the PLAYSTATION®3 system. Never use this disc on any other system, as it could damage it. • This disc conforms to PLAYSTATION®3 specifications for the PAL market only. It cannot be used on other specification versions of PLAYSTATION®3. • Read the PLAYSTATION®3 system Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PLAYSTATION®3 system always place it with the required playback side facing down. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Discontinue playing if you experience dizziness, nausea, fatigue or have a headache. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

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See back page of this manual for Customer Service Numbers.

SYSTEM SOFTWARE UPDATES

For details about how to perform System Software updates for the PLAYSTATION®3 system, visit eu.playstation.com or refer to the PS3™ system's Quick Reference document.

PARENTAL CONTROL

This product has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PLAYSTATION®3 system to restrict the playback of a product with a Parental Control Level that is higher than the level set on the PS3™ system. For more information, please refer to the PS3™ system Instruction Manual.

This product is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the product package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Level is as follows:

PARENTAL CONTROL LEVEL	PEGI RATING AGE GROUP
9	18+
7	16+
5	12+
3	7+
2	3+

BLES-00707

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SETTING UP

Set up the PLAYSTATION®3 system according to the instructions in its instruction manual. At start-up, the power indicator will glow red to indicate that the PLAYSTATION®3 system is in Standby Mode. Press the power button and the power indicator light will turn green.

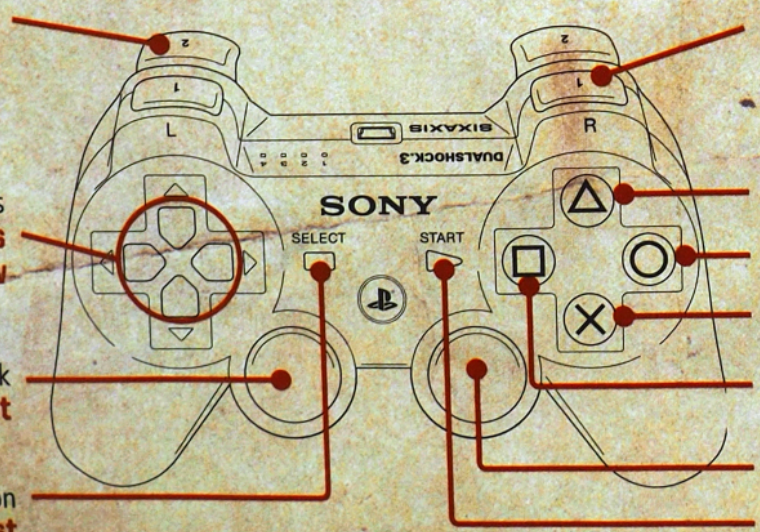
Insert the **WET** disc into the disc slot with the label side facing upwards. Select the icon from the Home Menu. A thumbnail image of the software will be displayed. Press the ⊗ button to commence loading. Do not insert or remove accessories once the power is turned on.

PLEASE NOTE: the information in this manual was correct at the time of going to print, but some minor changes may have been made late in the product's development. All screenshots for this manual have been taken from the English version of this product.

Please select your preferred language from the system settings menu before commencing play.

This title uses autoload and autosave features. Data will be saved automatically at certain points throughout the game. Any previously saved data will be automatically loaded on boot up.

DUALSHOCK®3 Wireless Controller DEFAULT CONTROLS



L2 button
Wall Run / Rubi Vision

directional buttons
Switch Guns
Quick-Draw

left stick
Rubi Movement

SELECT button
Moves List

R1 button
Shoot

△ button - **Interact**

○ button - **Slide/Release**

✕ button - **Jump/Pull Up**

□ button - **Sword attack**

right stick - **Look/Aim**

START button
Pause

MOVES LIST

Anytime during gameplay, press SELECT **button** to view an extensive list of Rubi's moves. Most of these moves are locked until purchased in the Upgrade Shop. This list provides a brief explanation of how to perform each action. Make use of these moves to create new acrobatic experiences, maximizing your Style Points and Multiplier.

Jump/Dive:

When on foot, press ✕ **button** to JUMP through the air.

Slide:

When on foot, press ○ **button** to SLIDE on the ground.

Dive into Slide:

During a Dive, pressing ○ **button** will get Rubi to extend the action by going directly into a Slide.

Wall Run:

While holding **L2 button**, move straight into walls to run up them or move next to walls to run along them. During a Wall Run, press ✕ **button** to leap from the wall.

Ledge Run:

Use **Left Stick** to move along ledges. Rubi will run along the ledge if she is able to plant her feet.

Ledge Up Eject:

Pressing ✕ **button** when hanging from a ledge with Rubi's feet planted will get her to leap up to a higher ledge.

Ledge Eject :

When Rubi is hanging with her feet planted, push away from the ledge and press ✕ **button** to Jump backward.

Split Targetting:

During Acrobatic Slow-Mo, Rubi automatically aims at the closest target to the center of the screen with one hand. Use **Right Stick** to Manually Aim the other hand.

MAIN MENU

Resume Game – Continue the adventure from the last saved Checkpoint (Story Mode).

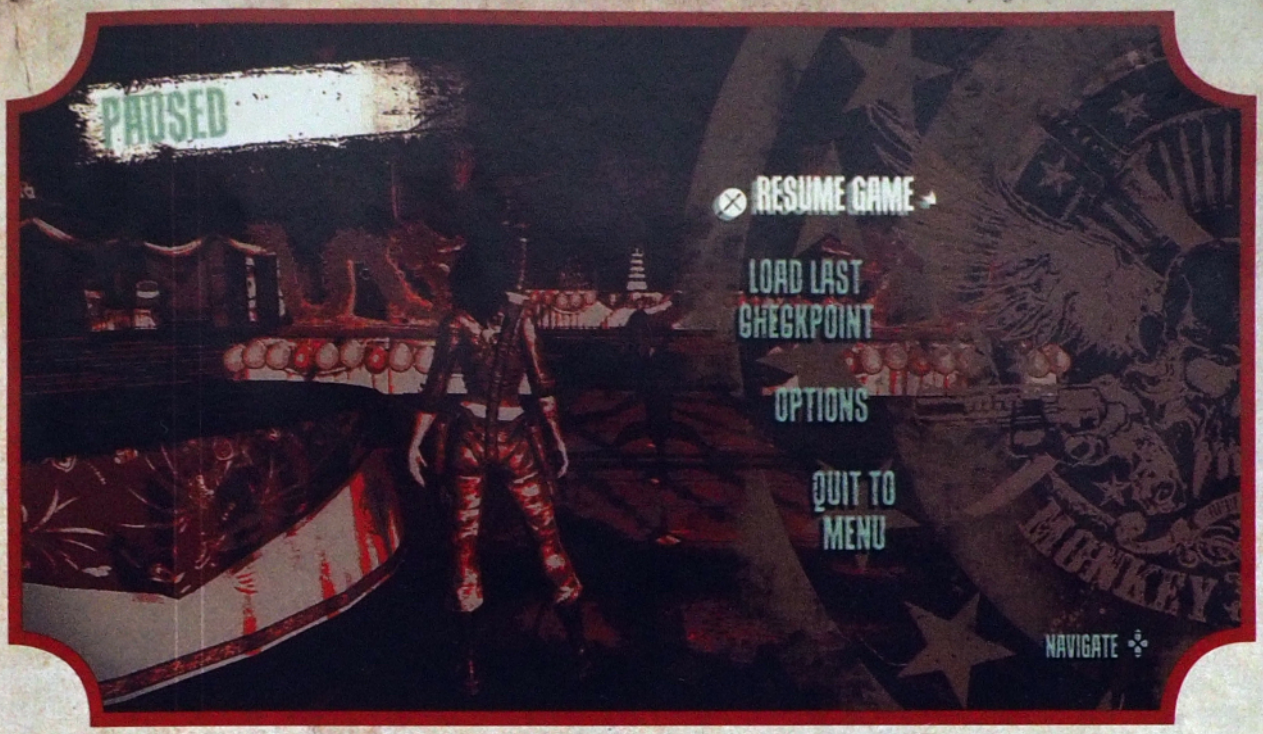
Story Mode - Play the adventure from beginning to end.

Options - Modify game options and settings.

Challenge Mode - Put your skills to the test and conquer a variety of challenges.

Extra Content – View additional content that you have unlocked during the game.

PAUSE MENU



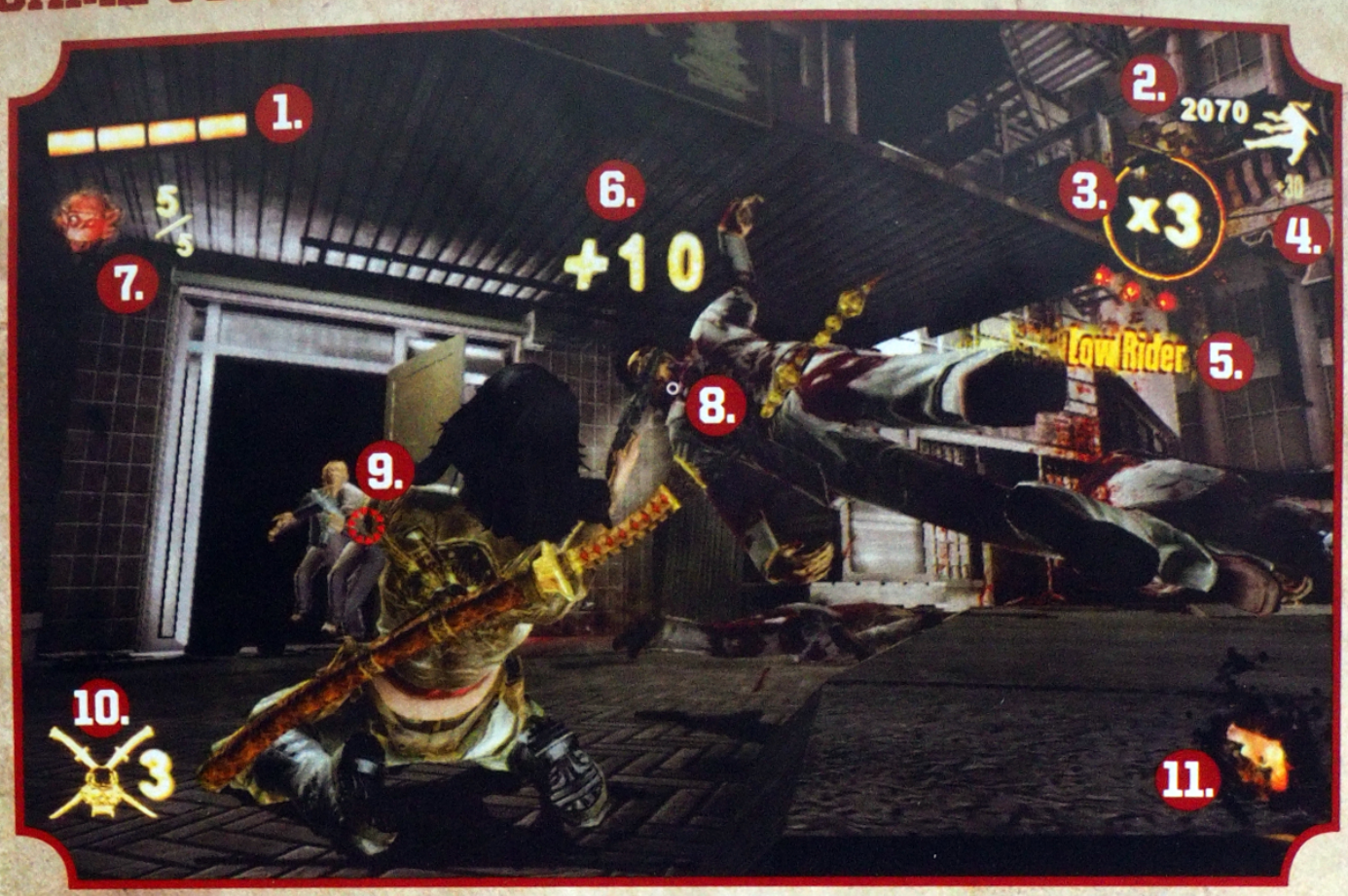
Resume Game - Resume your game.

Load Last Checkpoint - Continue the adventure from the last saved Checkpoint.

Options - Modify game options and settings.

Quit to Menu - Quit the game and go back to the Main Menu.

GAME SCREEN (HUD)



1. **Health Bar** – Indicates Rubi's health level.
2. **Style Points Balance** – Displays your current balance.
3. **Points Multiplier Meter** – Indicates current multiplier level.
4. **Style Points Earned** – Indicates Style Points earned for the enemy killed.
5. **Acrobatic Action** – Displays the acrobatic action performed at the moment of each kill.
6. **Points Addition** – Indicates number of Style Points being added to your balance.
7. **Special Collectibles Counter** – Tracks the progress of certain special collectibles.
8. **Manual Aim Reticle** – Indicates where Rubi is aiming.
9. **Auto-Lock Split Target Reticle** – Indicates which enemy is being targeted by the auto-lock.
10. **Arena Spawn Door Counter** – Displays the number of enemy spawns doors that need to be disabled during arenas.
11. **Active Firearm & Ammo Count** – Indicates the active firearm as well as its ammo count.

CONTROLLING RUBI

Health

Rubi automatically regenerates her health based on your Style Points Multiplier. The higher the multiplier value, the faster the regen rate. If you do not have a multiplier, your health will not regenerate. Additionally, Rubi can find bottles of drink throughout the world instantly replenishing her health.

Checkpoints

If Rubi's health is completely depleted, she will die. Should Rubi be killed in action, she will automatically reappear at the last checkpoint you passed so that you can try again.

Style Points

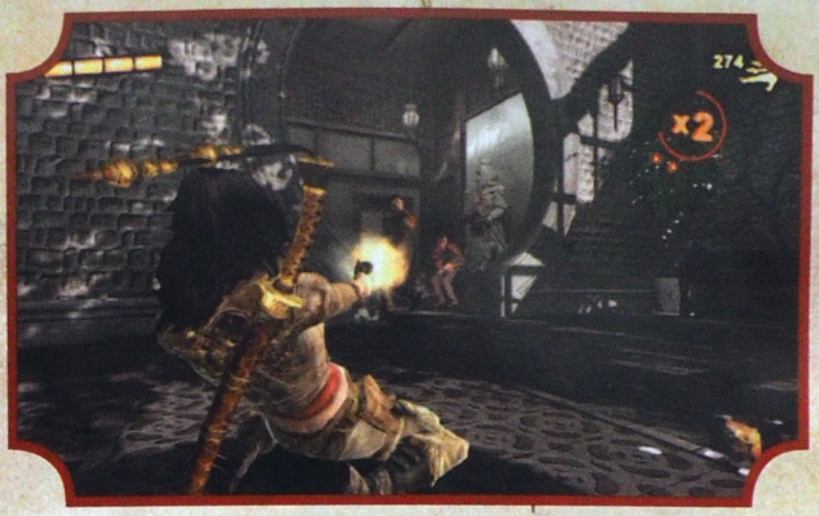
You are rewarded with Style Points for each enemy that you kill. Performing acrobatic kills earns you bonus Style Points which contribute to your points multiplier (up to a maximum of x5). Points earned are then multiplied before being added to your Style Points balance. You can trade in your Style Points for advanced moves and weapon upgrades on the Upgrade Shop (pg.9) screen.

Acrobatic Flow

Chaining acrobatic moves together is the best way to earn bonus Style Points and increase your points multiplier. At any time during a dive, press ○ **button** to get Rubi to go straight into a slide when she lands on the ground. Hold **L2 button** when sliding into walls to go directly into a wall run without missing a beat. It's important to keep things fresh as the more often you repeat a move, the less points you will get for it.

Split Targeting

During acrobatic combat, Rubi enters the zone, and time seems to slow down. While in the zone, Rubi is able to draw her second firearm and use Split Targeting to shoot at two separate targets at the same time. Her left firearm will auto lock on the nearest enemy, while you are free to continue aiming with her right. Using Split Targeting to take out enemies in quick successions during acrobatic combat is a good way to quickly boost your Style Points.



Rubi Vision

Anytime during gameplay, press and hold **L2 button** to activate Rubi Vision. This will highlight the various environmental elements that Rubi can use. This is helpful in spotting ledges, poles, and ladders that Rubi can use to navigate or perform aerial acrobatics.

Sword Combat

When enemies are too close, use Rubi's sword to rip em' a new one! Advanced acrobatic sword moves can be purchased on the Upgrade Shop screen.

UPGRADE SHOP

You can spend your hard earned Style Points to purchase a variety of advanced Rubi Abilities and Weapon Upgrades from the Upgrade Shop. Access to the Upgrade Shop is granted at the end of arenas and on the end of chapter tally screens. As you progress through Story Mode, new upgrades are unlocked and made available for purchase. So visit the Upgrade Shop whenever possible.

COLLECTIBLES

Scattered throughout the environments are a variety of items that can be collected. Some may be hidden inside breakable objects. Press □ **button** to break open objects or shoot them from a distance to find what may be inside.

Ammo Packs

Rubi's pistols have unlimited ammo, but other firearms that you unlock during the game do not. Walk over Ammo Packs to replenish the ammo count for each type of firearm.

Monkey Toys

Monkey Toys are hidden throughout the chapters. Find them all to earn Trophies and unlock special concept art on the Main Menu.

Style Point Bonuses

Hidden throughout the environments are Style Point pickups. Find these secret items to help boost your points balance. Style Point pickups come in two values: 250 points and 1000 points. These bonus Style Points are not affected by your points multiplier.

CHARACTERS

Rubi

"Here we go!"

From humble beginnings to underworld recognition as one of the most capable problem-fixers alive, Rubi Malone more than lives up to her reputation. For the right price she will do just about anything, within reason of course! Rubi has spent her life mastering moves that will make your head spin. But the truth is, if you ever see Rubi in action there's a good chance you are already dead.

Ming

"I did some digging. Found out a few things..."

Ming makes his living as a Taxi Driver in Hong Kong. He has his ear to the ground and knows the city's goings-on, both good and bad. If you need info, Ming can get it or knows someone who can. Feeling he owes Rubi a great debt from a past adventure, Ming considers himself part of Rubi's "Hong Kong" family.

Milo

"I won't help you get yourself killed, Rubi. I'm sorry. I can't do that."

Milo is Rubi's UK connection. While he somehow manages to provide valuable info, he prefers to stay out of the glaring light of London's criminal underground. In addition, he is a skilled "Gunshot Doctor," making quick patch up jobs when needed. It seems as though he and Rubi have a give and take relationship, but in the end, Milo will always be there for her.

Trevor Ackers

"What, you couldn't get me off of your mind?"

Trevor is William Ackers' only son and heir to the Ackers Syndicate, a multi-national drug cartel. Being next in line to run such an endeavor, Trevor isn't afraid to throw his weight around to make sure the next generation of "The Syndicate" is just as strong and successful as the first. He's ruthless, calculating, and always surrounded by a team of bodyguards.

William Ackers

"Know this... we are not enemies... but we are not friends."

In the underworld, there are few names that command as much respect as William Ackers. He's a legend. Despite his age, he remains one of the sharpest minds in organized crime, with Syndicate franchises set up in every corner of the modern world. The only thing he fears is that one day it could all end... and his reckless son, Trevor, is helping to make that happen.

Rupert Pelham

"You're like a turd in a punch bowl, Rubi."

Rupert Pelham is a crime lord on two continents and runs an international drug cartel known as "The Triumvirate." He wants to bring down the Ackers Syndicate, his biggest competition, to be the sole provider of his designer drug "Dragon's Breath." He's not above playing dirty, and will use all of his resources to make sure that Ackers falls.

Christopher Sorrell

"You've come to the wrong house asking for sugar, darling."

Christopher Sorrell is a fast talking shipping magnate and one-third of "The Triumvirate." He is also an inquisitive sadist with a penchant for interrogation, and thrives on the feeling of empowerment. However, behind it all, he is a complete coward. His irrepressible sweat problem is a sure giveaway.

Jun Li

"Take care of that fly on the wall. Whoever she is."

Jun Li is a port authority as well as leader of the "Tiger Claw" biker gang. He is one-third of "The Triumvirate" and the man who ensures that everything runs smoothly when it comes to Pelham's criminal dealings. As the leader of the "Tiger Claw", Jun Li has the respect and fear of anyone who might oppose him.

Ze Kollektor

"Just you and me. This is better... don't you think?"

Ze Kollektor, originally from Germany, now based wherever the money is, works with Tarantula as one of Pelham's bodyguards. He is a swordsman of the highest level and prefers his blades to firearms. He's not afraid to use his skills, and thinks of his scars like trophies.

Tarantula

"Too late!"

Tarantula is Pelham's most deadly bodyguard, blind yet lethal in every way. An albino, Tarantula knows there is no way for her to "blend in," so she uses her looks as a weapon, unnerving her rivals with her ghost-like appearance. She is ruthless and calculating, taking her opponents weaknesses, twisting them, and using them to her advantage. She takes great pleasure in killing.

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Österreich	**0820 44 45 40** 0,116 Euro/Minute
Belgique/België/Belgien	**011 516 406** Tarif appel local/Lokale kosten
Česká republika	**222 864 111** Po – Pa 9:00 – 17:00 Sony Czech. Tarifováno dle platneých telefonních sazeb. Pro další informace a případnou další pomoc kontaktujte prosím www.playstation.sony.cz nebo volejte telefonní číslo +420 222 864 111 **283 871 637** Po – Pa 10:00 – 18:00 Help Line Tarifováno dle platneých telefonních sazeb
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Suomi	**0600 411 911** 0.79 Euro/min + pvm fi-hotline@nordiskfilm.com maanantai – perjantai 15–21
France	**0820 31 32 33** prix d'un appel local – ouvert du lundi au samedi
Deutschland	**01805 766 977** 0,12 Euro/minute
Ελλάδα	**00 32 106 782 000** Εθνική Χρεωση
Ireland	**0818 365065** All calls charged at national rate
Italia	**199 116 266** Lun/Ven 8:00 – 18:30 e Sab 8:00 – 13:00: 11,88 centesimi di euro + IVA al minuto Festivi: 4,75 centesimi di euro + IVA al minuto Telefoni cellulari secondo il piano tariffario prescelto
Malta	**23 436300** Local rate
Nederland	**0495 574 817** Interlokale kosten
New Zealand	**09 415 2447** National Rate **0900 97669** Before you call this number, please seek the permission of the person responsible for paying the bill. Call cost $1.50 (+ GST) per minute
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